

# Games Studies

C20240

## 20% Assignment: *Game Review*

### Guidelines

- You are required to produce a 3 A4 page review of a game of your choosing
- The game **must** be notified to your tutor **and** agreed to by him.
- The 1<sup>st</sup> page is a standard cover page.
- The review should be standard formatted.
- The game should be critically reviewed under the following headings:
  - Quality of graphics
  - Quality of sound
  - Playability
  - Level(s) of difficulty
  - Value for money
  - Creativity
  - Target audience
- For the first 5 headings above a mark out of 10 should be awarded, along with the text of your description. 10 is the best mark, 0 the worst.
- **Don't just copy and paste off the Internet; it stands out a mile and gets no marks!**
- If newspaper articles or websites are referenced list these at the end of the 2<sup>nd</sup> page.
- You may include up to 3 screen shots or photographs. These may not exceed 7cm height and must have their height to width ratio maintained.
- The assignment should break down into:
  1. Introduction
  2. Review
  3. Conclusion/recommendationsections.
- The completed assignment must be electronically to treeBeard, in paper form in Room 15
- The deadline for this assignment is: **02/05/2014 – 12:45.**

**This assignment is worth 20% of the total marks for the module.**